

# Intrusion Detection

# Intrusion Detection

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- ◆ **Some attacks will get through in spite of every protection measure. Intrusion detection is targeted to detect such attacks.**
  - *Detection is a solution of last resort*
- ◆ **Assumption: *Behavior* under attack differs from “normal” behavior**
- ◆ **Approach: Detect these changes in behavior**

# Intrusion Detection Behaviors

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## ◆ Behaviors of

- Users
- Systems
  - ▼ processes, kernel modules, hosts, networks, ...

# Intrusion Detection Observation Points

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- ◆ **Network-based (Network intrusion detection systems)**
  - Benefits
    - ▼ Unintrusive: plug a dedicated NIDS device on the network
    - ▼ Centralized monitoring
  - Problems
    - ▼ Encryption
    - ▼ Level of abstraction too low
    - ▼ Difference between data observed by NIDS and victim app.
- ◆ **Host-based**
  - Strengths/weaknesses complementary to NIDS
  - May be based on
    - ▼ system-call interception
    - ▼ audit logs and other log files
    - ▼ file system integrity (TripWire)
    - ▼ keystrokes, commands, etc.

# Intrusion Detection Techniques

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## ◆ Anomaly detection

- Use machine learning techniques to develop a profile of normal behavior
- Detect deviations from this behavior
- Can detect unknown attacks, but have high FA rate

## ◆ Misuse detection

- Codify patterns of misuse
- Attack behaviors usually captured using signatures
- Can provide lower false alarm rate, but ineffective for unknown attacks

## ◆ Behavior (or policy) based detection

- Specify allowable behavior, detect deviations from specifications
- Can detect new attacks with low FA, but policy selection is hard

# Intrusion Detection Metrics

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## ◆ Detection rate

- What fraction of attacks are detected

## ◆ False alarm rate

- May be measured in multiple ways
  - ▼ how many false alarms per day
  - ▼ what fraction of normal behavior is flagged as attack
  - ▼ what fraction of behavior reported as attack is *not* an attack (false alarm ratio)
- Considerable disagreement on which measure to use
  - ▼ but the third criteria is probably the best
  - ▼ But IDS vendors don't like it
    - Will you buy a system with FA rate of 98%?
    - But you may not mind 10 false alarms a day!

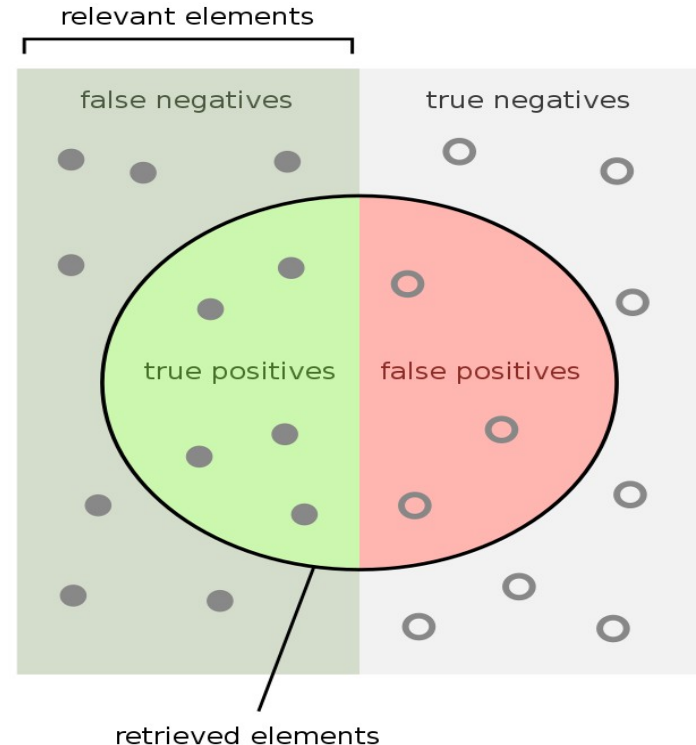
# Intrusion Detection Metrics

## ◆ Recall

- $TP/(TP+FN)$
- Same as *detection rate*

## ◆ Precision

- $TP/(TP+FP)$
- 1-FAR from previous slide
- Conditional probability of a real attack when an alarm occurs.



How many retrieved items are relevant?

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

How many relevant items are retrieved?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

# Classes of Attacks

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- ◆ **Probing: Reconnaissance before attack**
  - Port sweeps
  - OS/application finger printing
- ◆ **Denial of Service (DoS)**
- ◆ **Privilege escalation**
  - Remote to user
    - ▼ attacker without any access to the victim machine gains access as a normal user, e.g., userid *nobody*
  - User to root
    - ▼ attacker with access as normal user gains administrative privileges through an attack
  - These two privilege escalation attacks may be chained



# Intrusion Detection Algorithms

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- ◆ **Pattern-matching**

- Most commonly used in misuse and behavior based techniques

- ◆ **Machine-learning**

- ◆ **Policy-driven**

# Mimicry Attacks

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- ◆ **For most sophisticated attacks, hiding the attack is often a bigger goal than succeeding in the attack**
  - Attackers will go to great lengths to evade detection
- ◆ **Mimicry attacks: Attacks crafted with knowledge of IDS**
  - Mimic normal behavior of applications as seen by the IDS
    - ▼ e.g., execute only system calls (or sequences of system calls) that the application normally executes
- ◆ **Attacks are carried out by attacker's malware, so attackers have the degree of control needed to carry out such attacks**